

## **RoW restocking policy**

## (Excluding the Americas)

- 1. Prior authorisation must be received in order to return any merchandise.
- 2. Return Material Authorisation (RMA) requests must be submitted within 30 days from date of manufacturer's original invoice.
- 3. Flexeserve, a brand of The Alan Nuttall Partnership Ltd, reserves the right to refuse any returned goods that do not have prior approval and therefore do not bear a Return Material Authorisation (RMA) number.
- 4. Flexeserve reserves the right to refuse or may apply a fee beyond the standard restocking fee on equipment returned without prior authorisation.
- 5. Approved returned goods will be returned by prepaid freight. Goods returned with unpaid freight charges will be refused and the sender will be responsible for any outstanding shipping charges.
- 6. Goods must be returned either in the original Flexeserve unopened box or returned unused and repacked in the original Flexeserve packaging, using original Flexeserve packing materials.
- 7. Credit will be issued for returned product(s), less the total restocking charge(s).
- 8. Returns are subject to a 30% restocking charge.
- 9. Flexeserve reserves the right to refuse or charge a 45% restocking fee on equipment returned without prior authorisation.
- 10. All authorised returns will be acknowledged and paid via original payment method or credited to an active account.
- 11. Repair or refurbishment, if necessary, will be an additional charge and will be deducted from any credit that may be due.
- 12. Items not stocked by the manufacturer or custom configurations do not qualify for return.
- 13. Any special conditions that are authorised for return may be subject to a fee beyond the standard restocking fee.
- 14. Returns must be received at the assigned return address within thirty (30) days from authorisation date. Goods returned after this period may be refused at the sole discretion of Flexeserve.
- 15. Custom options and accessories are considered non-refundable, non-returnable items.